Hangman Game Report

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Intro:

A Hangman game is basicly a letter guessing game. To win this game, players need to guess the letters included in the given word in limited times. Otherwise a man will be hanged which means being lose.

Win/Lose:

Win: Successfully guess the word

Lose: Make wrong guess 10 times

UI/UX:

In the start of the game, there is only a blank missing word in the interface.

As the player enter a letter, the letter will appear on the blank missing word, which means right guess, or it will show on the corner of the screen, which means wrong guess and the bad ending picture has one more stroke.

If players find the word before he make 10 wrong guesses, players win the game. The congratulation picture and play again button will come up.

If the players make 5 wrong guesses, player lose the game, bad ending picture and play again button will come up.